

Pavilion on the Lake Non-Profit Rental Rates

(Effective 7/28/25)

Please read through all of the rate information provided below. Once you have decided to book your reservation at the Pavilion, the Pavilion Coordinator will give you a complete estimate for your event.

Room	Capacity	Rate
Rotary Room	Up to 200	\$46.00/hr
Gronstrand Room	Up to 100	\$39.00/hr
Great Room (Combined)	Up to 400	\$78.00/hr
Community Room	Up to 50	\$33.00/hr
Kitchen	N/A	\$33.00/hr
Ranger House	Up to 30	\$33.00/hr

SATURDAY RENTALS

Rate: 12-hour minimum @ \$78.00/hour (use of Great Room only)

Additional charges apply for use of any other rooms or additional hours for the Great Room.

TOTAL SATURDAY MINIMUM RENTAL: \$936.00

Includes staff set up and breakdown of tables & chairs

Only one booking per Saturday

Available from 9:00am-12:00am (15 hours)

Reservation Deposit: 50% of the Total Estimated Due

All bookings require a 50% **Non-Refundable** reservation deposit and a completed application to hold the date. This amount will be applied to the total amount due. <u>Cancellations will forfeit the</u> reservation deposit.

Security Deposit: \$481 (Additional \$150 for kitchen rental)

All special events require a \$481 security deposit (refundable after event if no damages/extra charges apply.) Use of kitchen by outside catering service requires an additional \$150 security deposit.

Cleaning Fee: \$232

All special events where food and/or beverages are served will be charged a mandatory cleaning fee of up to \$232. Please see the application for more information on cleaning.

Security Guards: \$47.00 per guard per hour + \$27 processing fee

Security Guards are required for any events serving or selling alcohol.* There must be one guard for every one hundred (or thereof) guests in the building. Guards must be present during the hours alcohol is being served. Guards are reserved through the Pavilion Coordinator with a contracted security guard company.

^{*}Insurance is also required for all events serving or selling alcohol.